

Minutes of a special meeting of the Oregon Environmental Quality Commission

Aug. 7, 2014
Portland, Oregon
DEQ headquarters, 10th floor, room EQC-A
811 SW 6th Ave., Portland

Thursday, Aug. 7, 2014 – 8:30 a.m. to 1:30 p.m.

Chair O’Keeffe convened the meeting at 8:30 a.m.

Present: Chair O’Keeffe, Vice chair Armstrong, Commissioner Johnson, Commissioner Eden (by phone) and Commissioner Rider (starting at 10:15 a.m.)

Discussion and work session: DEQ’s budget and 2015-17 legislative information

Director Pedersen presented an overview of the meeting today, and formally introduced the commissioners to Jennifer Flynt, DEQ’s new Chief Public Affairs Officer.

Jim Roys noted that the presentation will cover budget and finance, generally, and specifics on budget development will be presented in the second half of the presentation. Roys walked the commissioners through general budget and finance terms, processes and products for the State of Oregon and DEQ. The material presented included information on budget structures, execution of the budget, funds and operating subprogram allocations, manager controls of finances, cost accounting and allocations and the use of position authority and funds at DEQ.

Jim Roys and Greg Aldrich presented the process and products DEQ uses as it develops its Agency Request Budget, policy option packages and Legislative Concepts. Roys noted that this part of the presentation includes details meant to prepare the commission to certify DEQ’s Agency Request Budget submittal later this month. Palmer Mason helped present the policy option packages and Legislative Concepts proposed for the 2015-17 Oregon Legislative session.

The commissioners asked clarifying and informational questions about the materials presented.

Chair O’Keeffe adjourned the meeting at 12:35 p.m. Following adjournment, the commissioners held a working lunch to meet with Jennifer Flynt, DEQ’s new Chief Public Affairs Officer.

Upcoming regular EQC meetings

August 27-28: Medford
November 5-6: Portland
Jan. 7-8, 2015: Portland